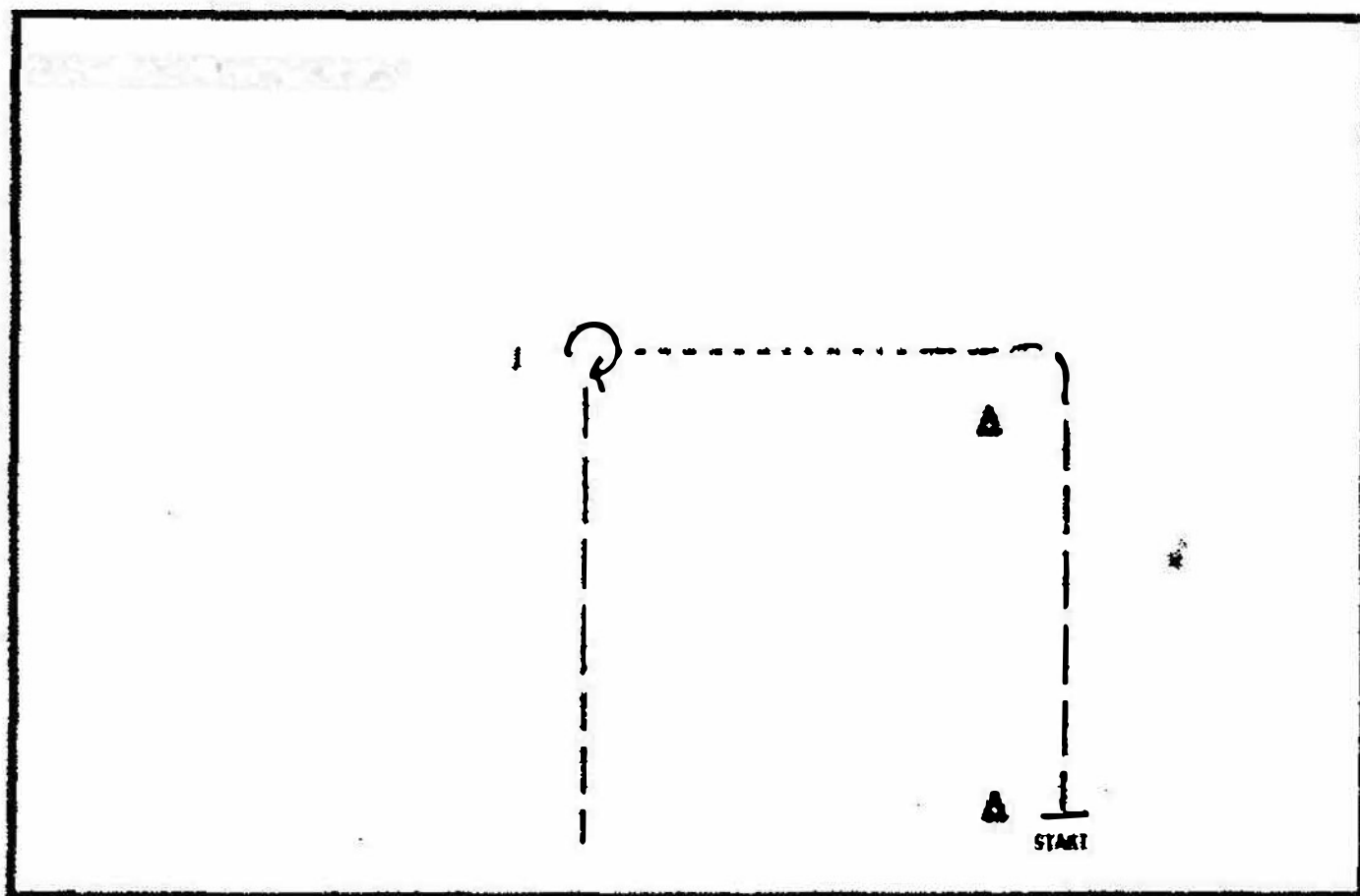


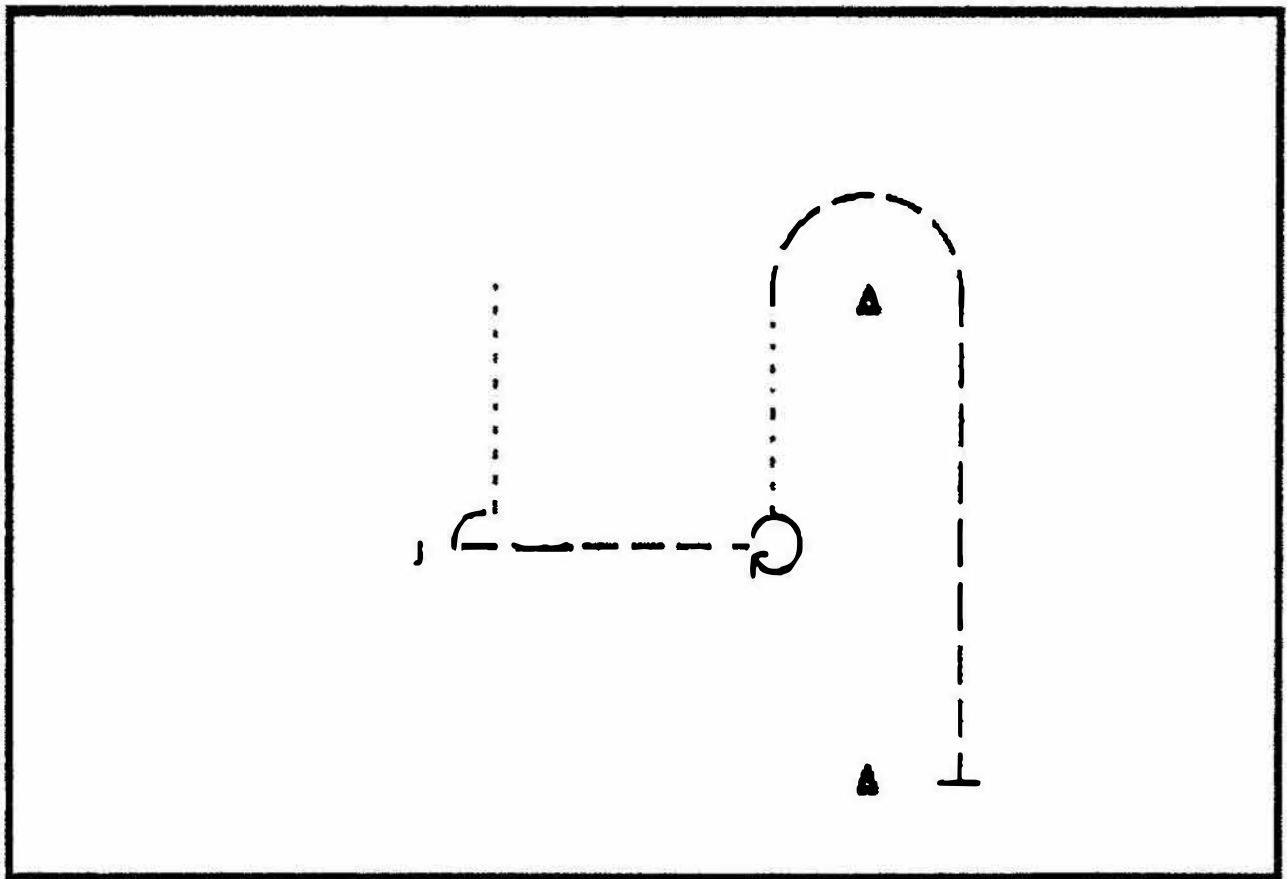
Small Fry Showmanship



1. Start at the 1st marker and trot to and around the 2nd marker
2. Break to a walk and walk to the judge
3. Stop and set up for inspection
4. When excused, pivot $\frac{3}{4}$ turn and trot to exit

SHOWMANSHIP

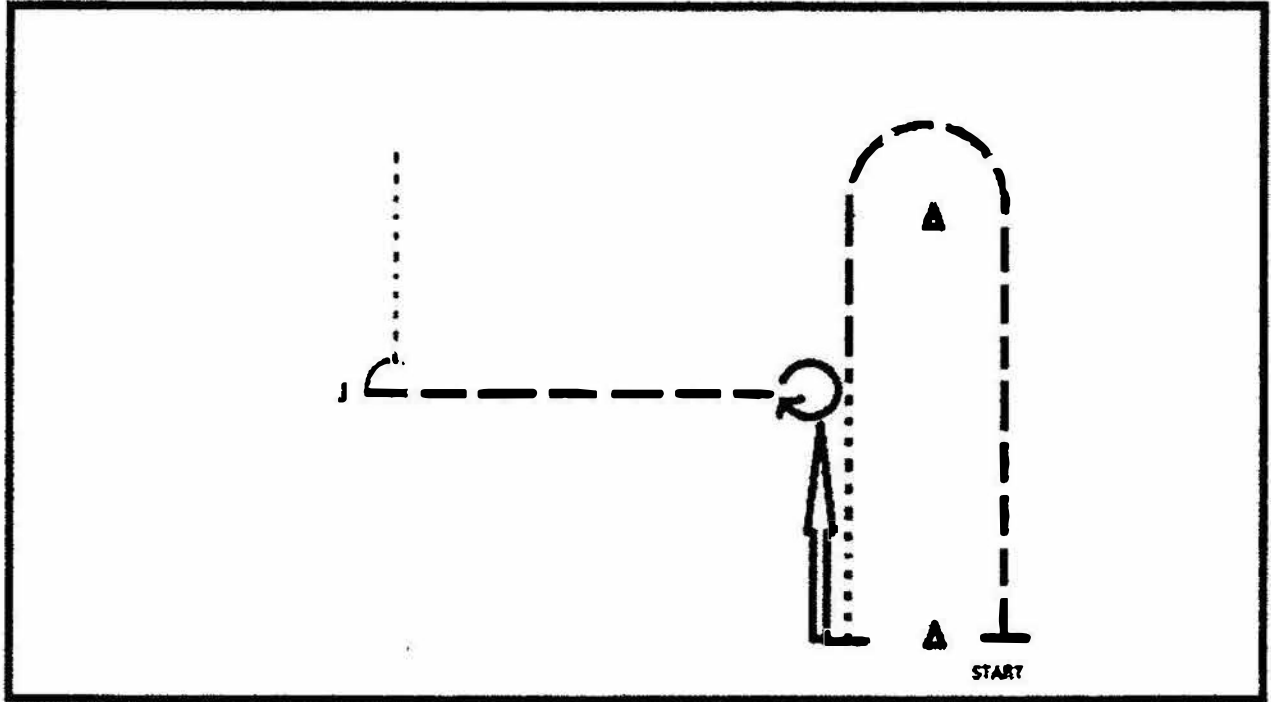
Level 1 Youth and Level 1 Amateur



1. Start at the 1st cone and trot around the 2nd cone and break to a walk
2. Walk until the horses' hip is even with the judge and pivot 1 ¼ turns
3. Trot to the judge and set up for inspection
4. Pivot ¼ turn and walk to exit

SHOWMANSHIP

Amateur Select , Amateur, and Youth



1. Start at 1st cone and trot to and around the 2nd cone until even with the judge.
2. Break to a walk and walk to 1st cone
3. Stop and back until the horses' hip is even with the judge
4. Pivot 1 $\frac{1}{4}$ turns and trot to the judge
5. Stop and set up for inspection
6. When excused pivot $\frac{1}{4}$ turn and exit at a walk

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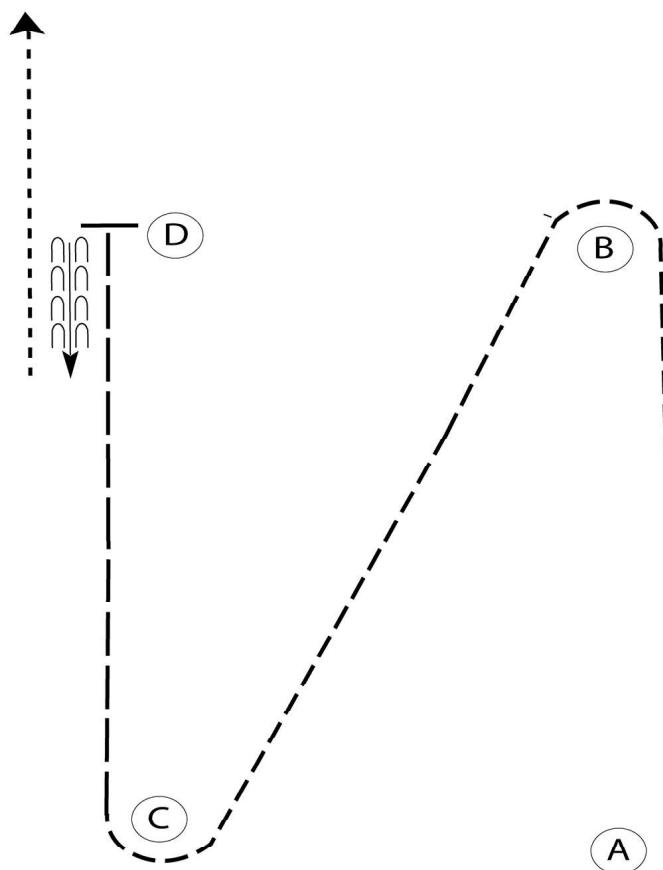
MAQHA HOLIDAY CLASSIC

Western Horsemanship (SMALL FRY 10 & UND.)

Show Date: Dec. 7th - 8th, 2018

www.HorseShowPatterns.com

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Be ready at A.

1. Walk halfway to B.
2. Jog to and around B.
3. Continue to jog to and around C.
4. Jog to and around C.
5. Extend the jog from C to D.
6. Stop at D and back approximately one horse length
7. Exit at a walk.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	— — — —
Leg Yield	
Lead Change	— — — —
Back	← — — —
Marker	⊙
Sidepass	← — — — →

[WH/WT-66]

Pattern Provided by:

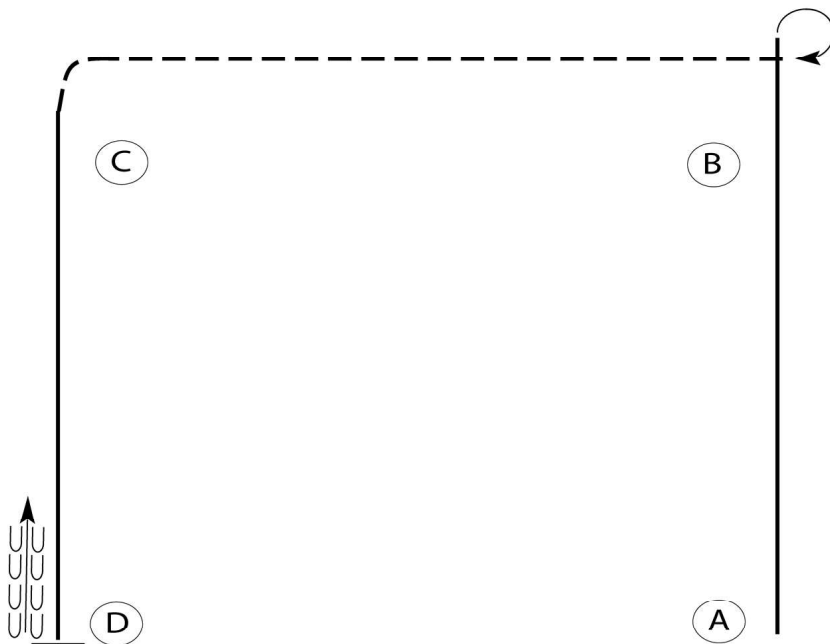
MAQHA HOLIDAY CLASSIC

Western Horsemanship (LEVEL 1 YTH/ AMT)

Show Date: Dec. 7th - 8th, 2018

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Be ready at A.

1. Lope on the right lead from A to B.
2. Stop past B and execute a 270 degree turn to the right.
3. Jog from B around C.
4. Lope on the left lead from C to D.
5. Stop at D and back one horse length.

Please exit at a jog.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	///
Back	←
Marker	ⓑ
Sidepass	←

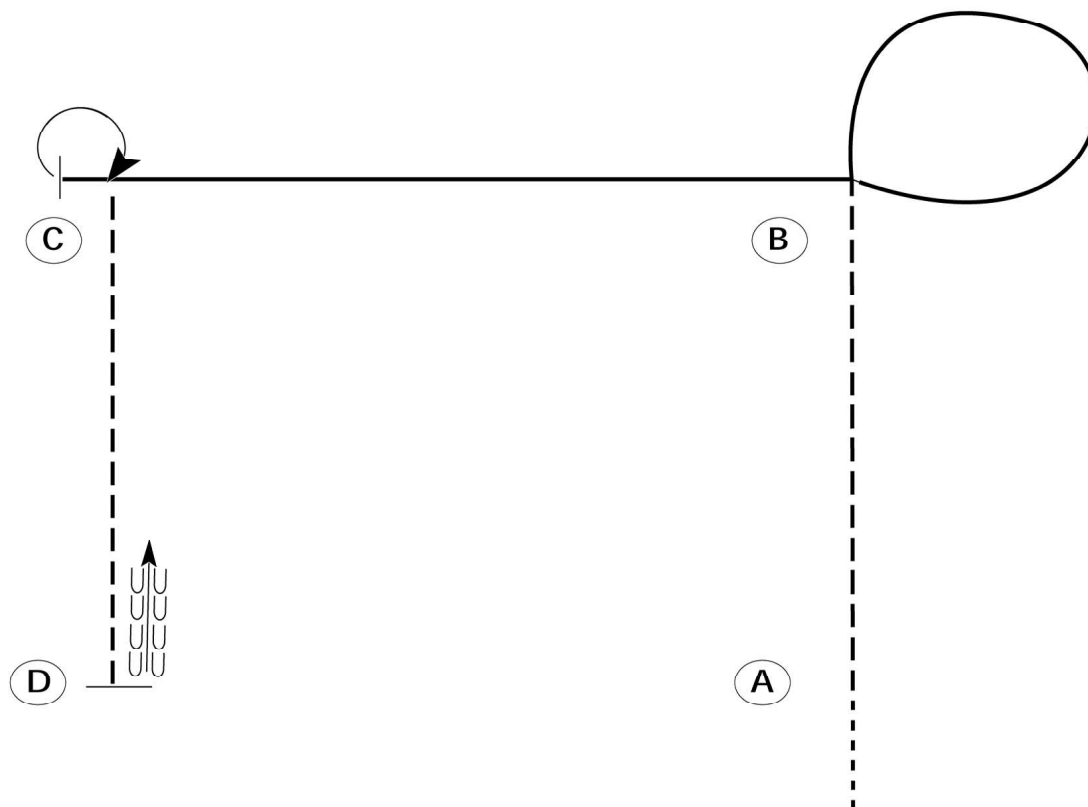
[WH/2-23]

Pattern Provided by:

MAQHA HOLIDAY CLASSIC

Western Horsemanship (YTH/ LEV. 2 & 3 AMT / SELECT)

Show Date: Dec. 7th - 8th, 2018



Be ready before A.

1. Walk to A.
2. Jog to B.
3. Lope on the right lead in a circle to the right.
4. Continue to lope on the right lead to C.
5. Stop at C.
6. Turn 270 degrees to the right.
7. Jog to D.
8. Stop at D and back approximately one horse length.

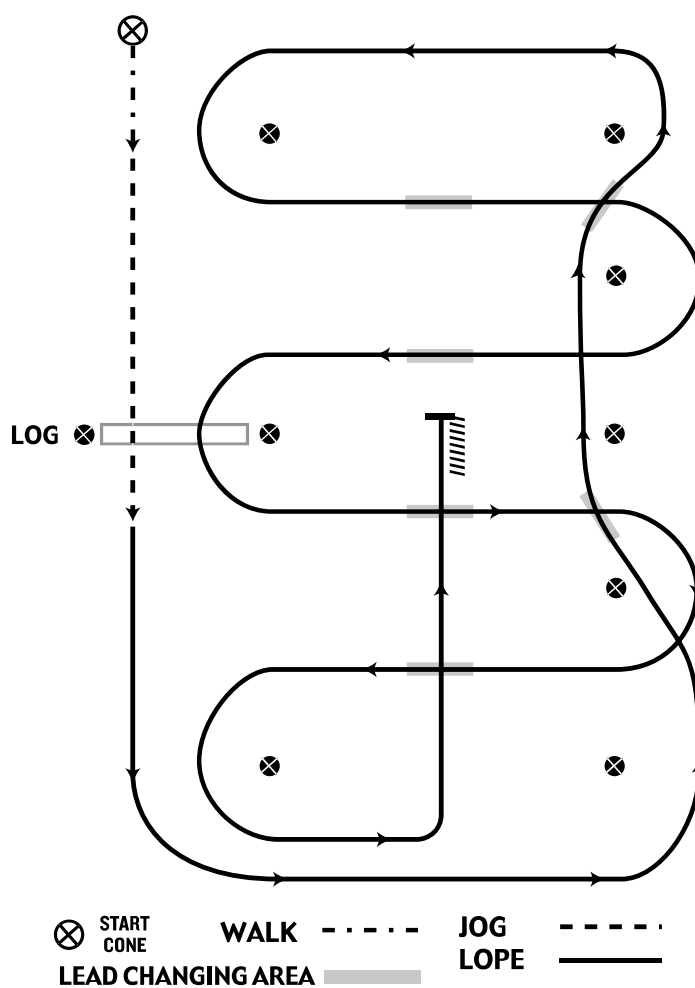
Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	
Back	←←←←←
Marker	(B)
Sidepass	←←←←←

[WH/1-50]

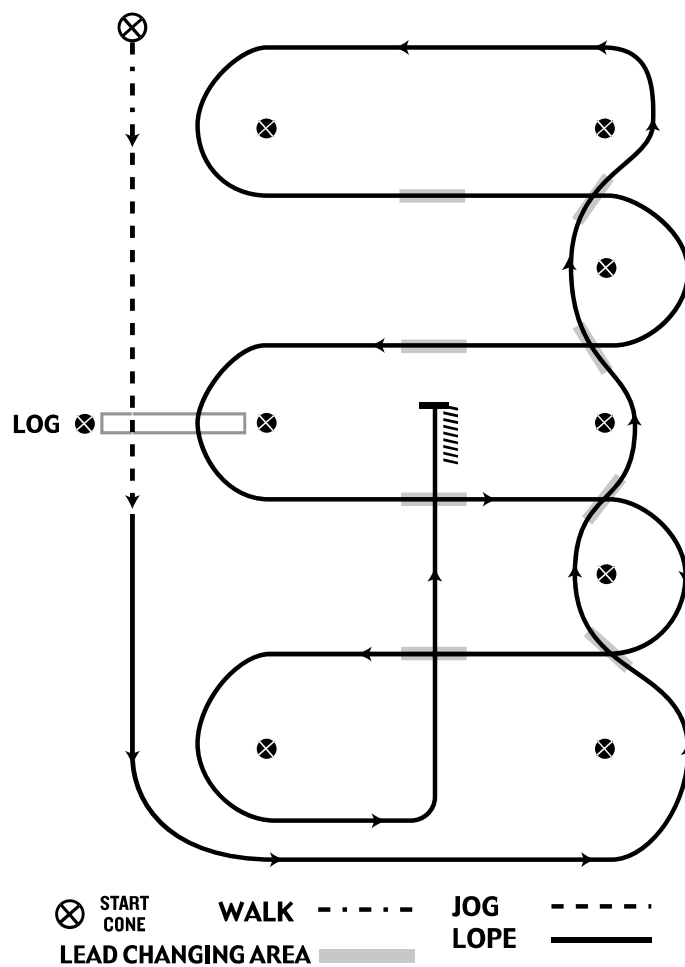
Pattern Provided by:

GREEN WESTERN RIDING PATTERN I



1. Walk at least 15' & jog over log
2. Transition to left lead & lope around end
3. First line change
4. Second line change lope around the end of arena
5. First crossing change
6. Second crossing change
7. Lope over log
8. Third crossing change
9. Fourth crossing change
10. Lope up the center, stop & back

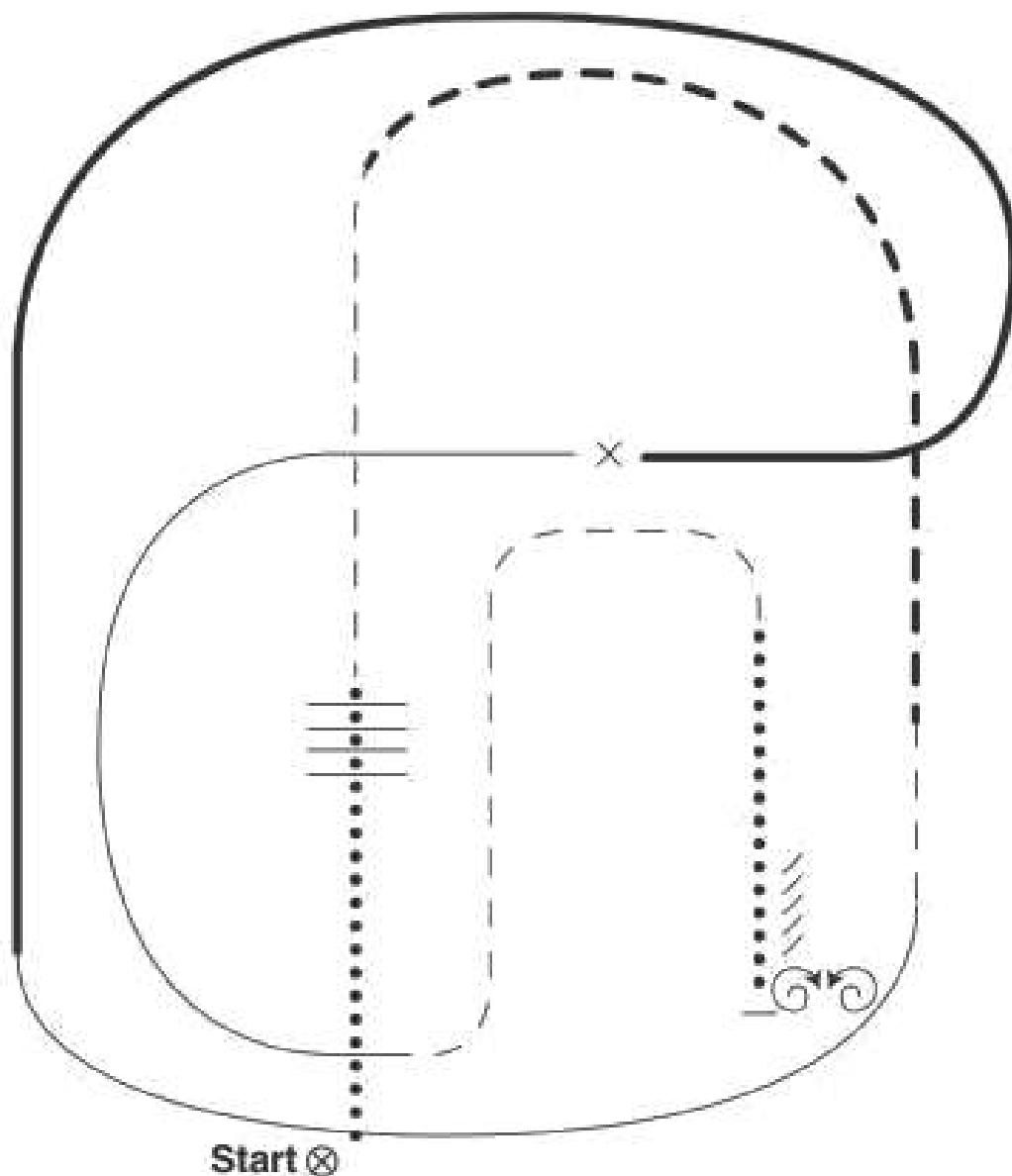
WESTERN RIDING PATTERN 1



1. Walk at least 15' & jog over log
2. Transition to left lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back

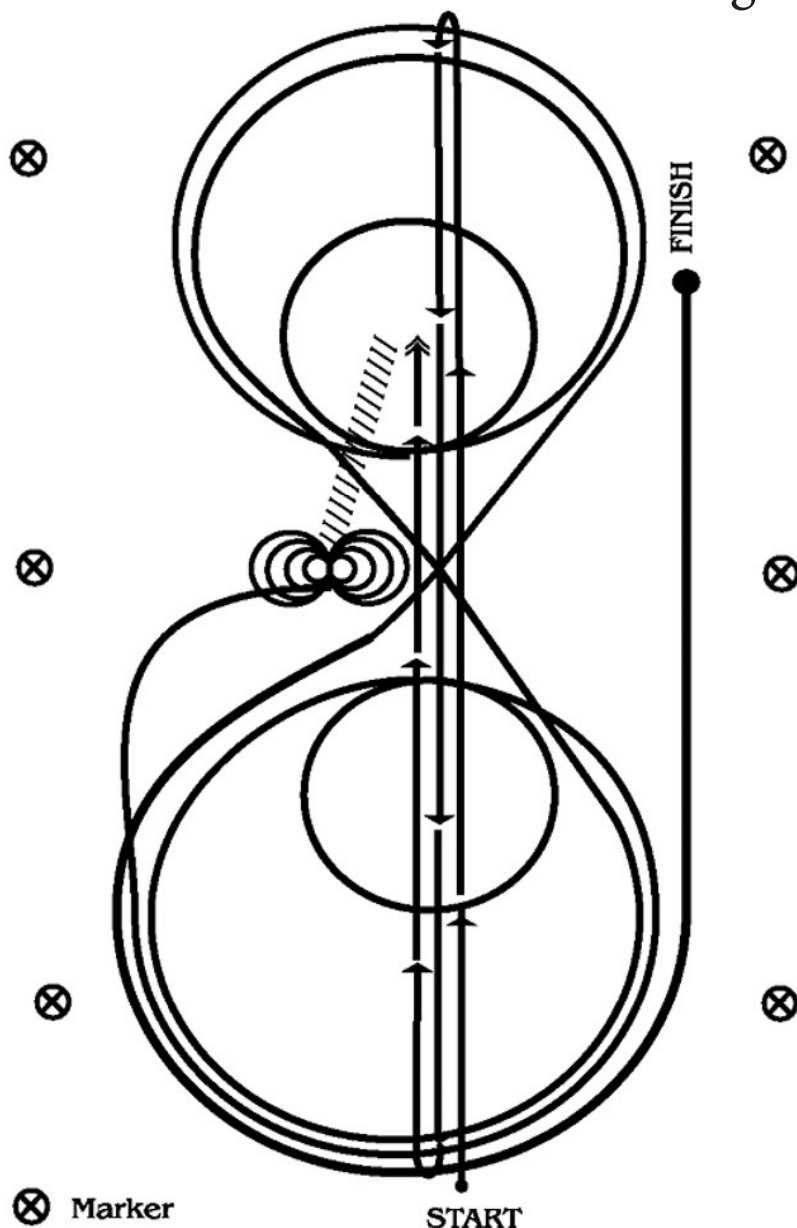
All Ranch Riding

Saturday, December 8, 2018



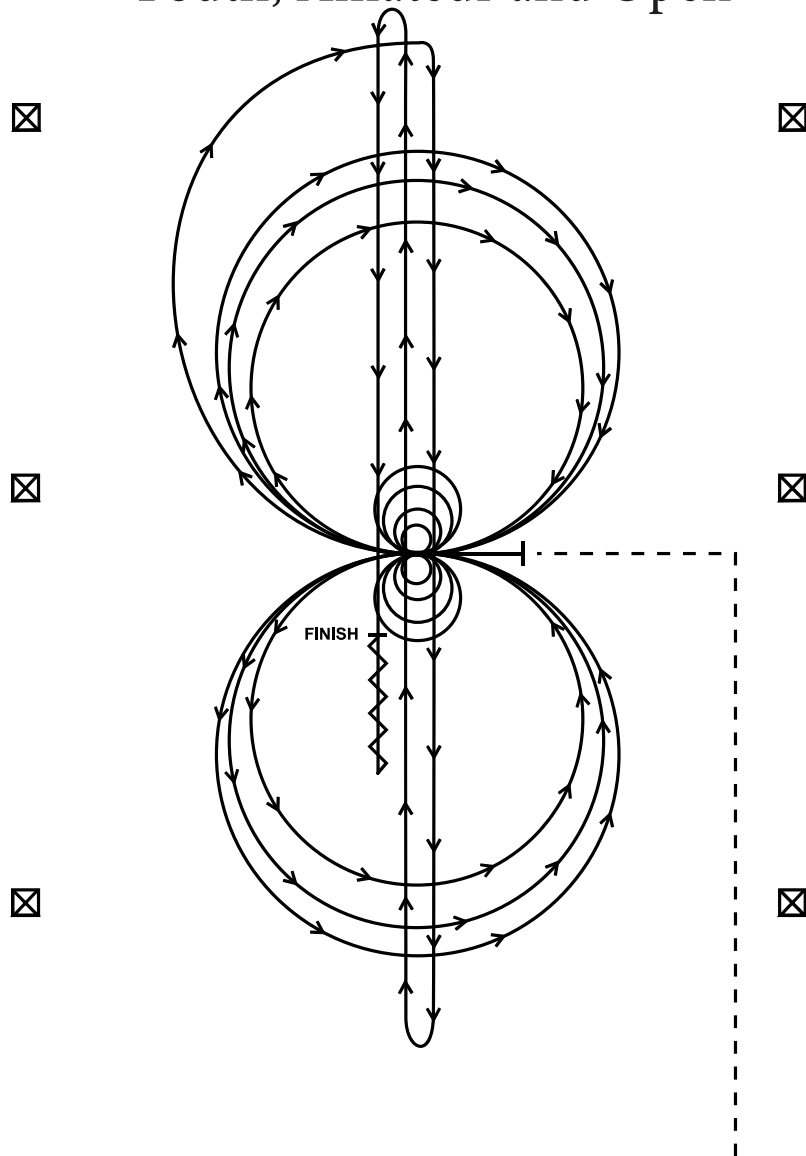
- | | |
|------------------------------------|---|
| 1. Walk and walk over logs | 8. Trot |
| 2. Trot | 9. Walk |
| 3. Extended trot; collect to trot | 10. Stop; 360 degrees in both directions (either way first); back 2 horse lengths |
| 4. Lope – right lead | 11. Exit at a walk or trot |
| 5. Extended lope | |
| 6. Change leads (simple or flying) | |
| 7. Lope – left lead | |
-

REINING PATTERN I All Level 1 Reining



1. Run at speed to the far end of the arena past the end marker and do a left rollback - no hesitation.
 2. Run to the opposite end of the arena past the end marker and do a right rollback - no hesitation.
 3. Run past the center marker and do a sliding stop. Back up to center of the arena or at least 10 feet (3 meters). Hesitate.
 4. Complete four spins to the right.
 5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
 6. Beginning on the left lead, complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
 7. Complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
 8. Begin a large circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from wall or fence. Hesitate to demonstrate the completion of the pattern.
- Rider may drop bridle to the designated judge.

REINING PATTERN II Youth, Amateur and Open

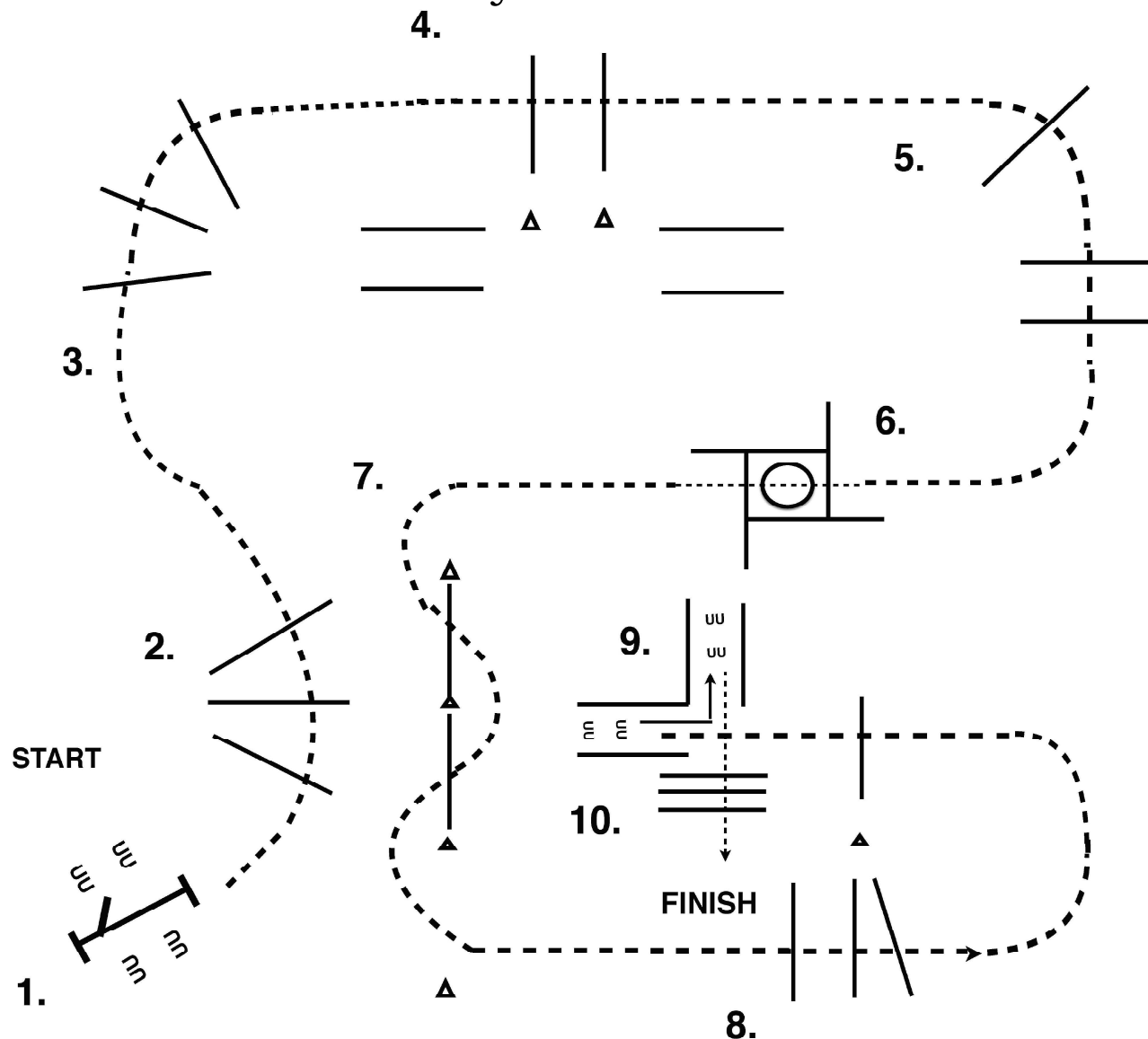


Horses must jog the majority of the way to the center. Failure to jog the majority of the way to the center will result in a 0 for failure to complete the pattern as written. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

- 1.** Complete four spins to the left. Hesitate.
- 2.** Complete four spins to the right. Hesitate.
- 3.** Beginning on the right lead, complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 4.** Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 5.** Begin a large circle to the right, but do not close this circle.
Run down the center of the arena past the end marker and do a right rollback - no hesitation.
- 6.** Run up the middle to the opposite end of the arena past the end marker and do a left rollback - no hesitation.
- 7.** Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3 meters).
Hesitate to demonstrate completion of the pattern.

2018 MAQHA HOLIDAY CIRCUIT

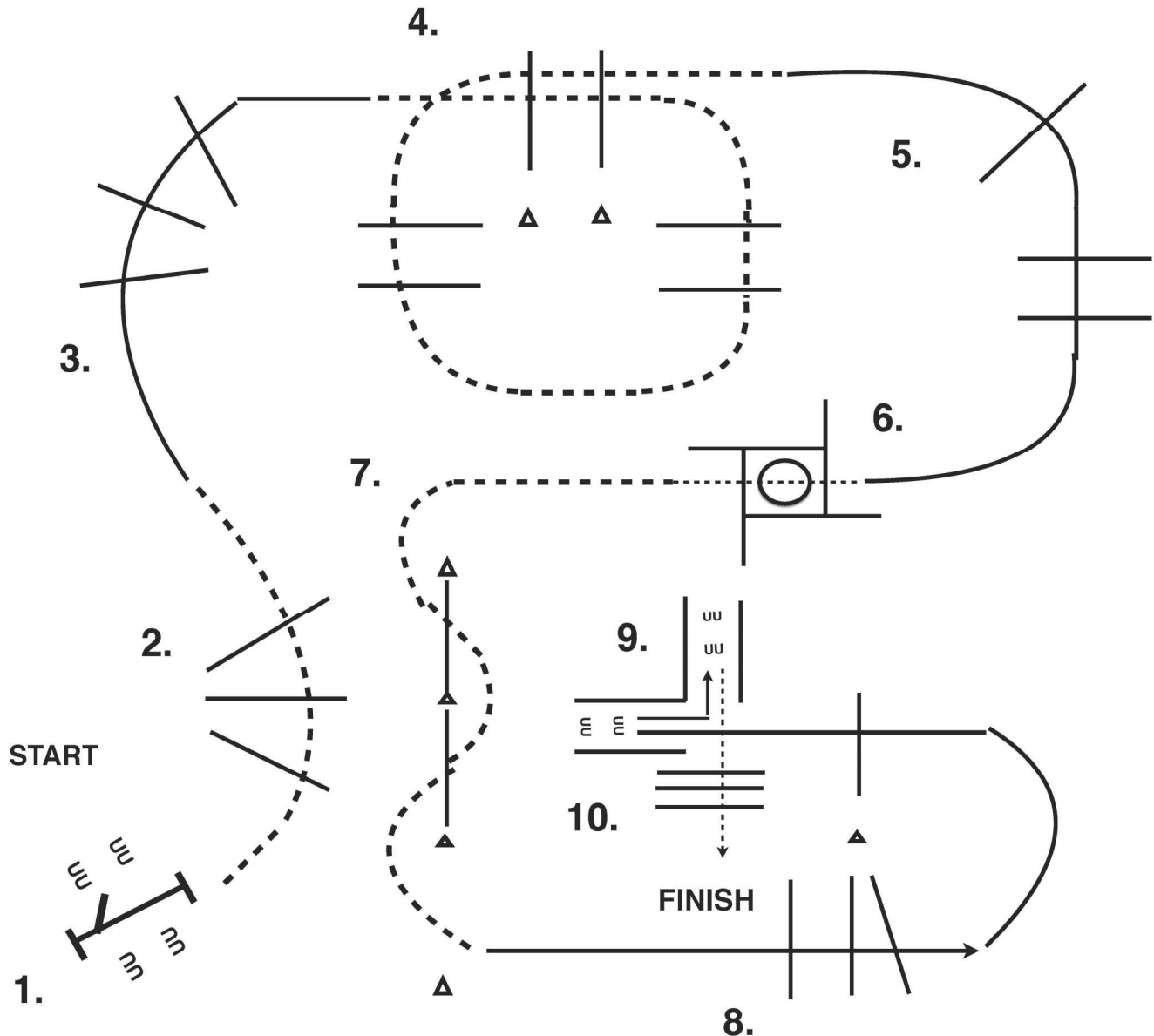
Small Fry and All Walk Trot



1. GATE LH OPEN RIDE THRU AND CLOSE. (EXCEPT for SM. Fry)
2. JOG OVER POLES.
3. JOG OVER POLES
4. JOG OVER POLES.
5. JOG OVER POLES
6. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
7. JOG THRU SERPENTINE, JOG OVER POLES.
8. JOG OVER POLES, JOG INTO CHUTE AND STOP.
9. BACK THRU "L"
10. WALK OUT "L", WALK OVER POLES.

2018 MAQHA HOLIDAY CIRCUIT

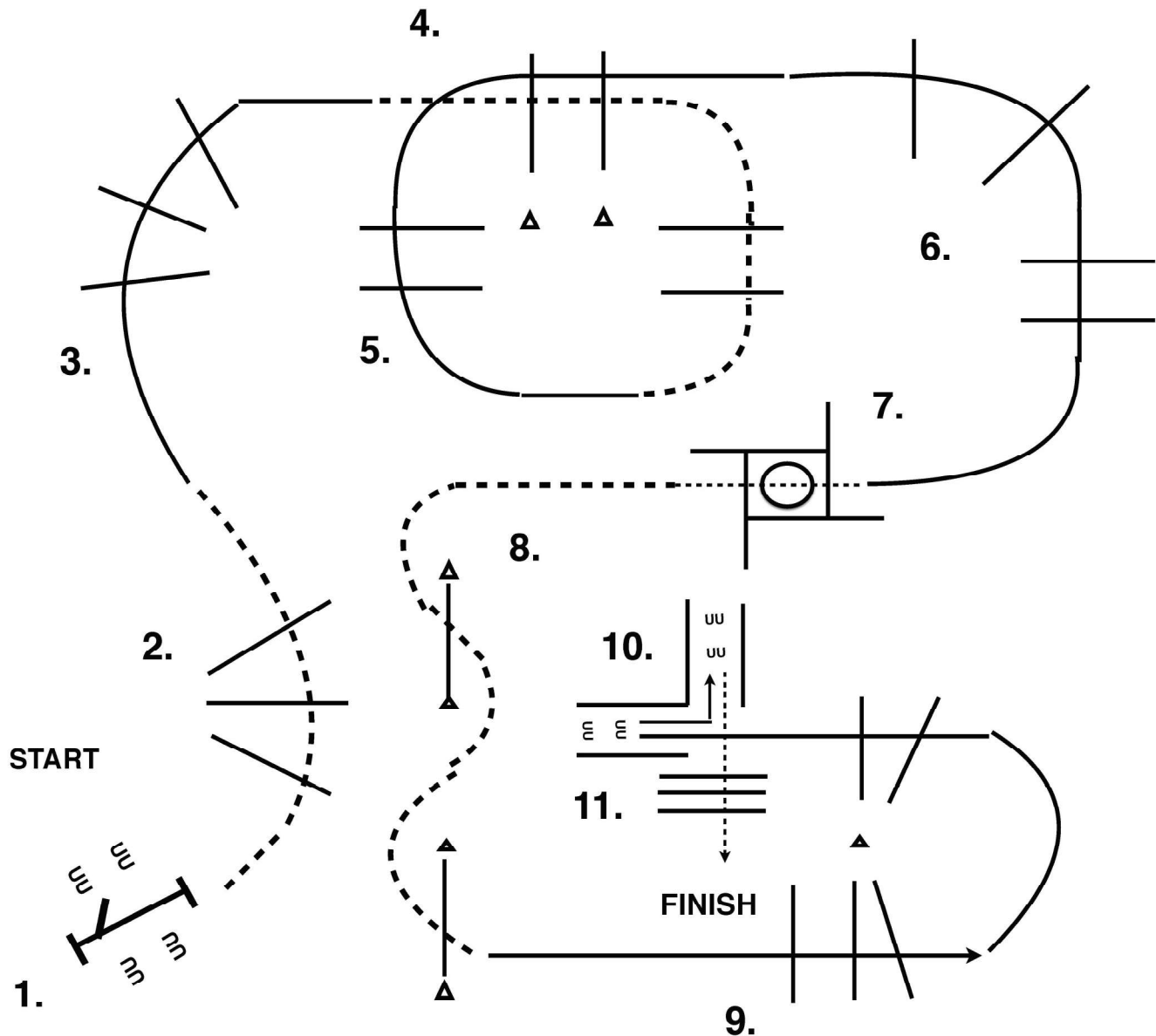
Level 1 Open, Junior, All Rookie, All Level 1 Trail



1. GATE LH OPEN RIDE THRU AND CLOSE.
2. JOG OVER POLES.
3. LOPE OVER POLES (RL)
4. JOG OVER POLES.
5. LOPE OVER POLES (RL)
6. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
7. JOG THRU SERPENTINE, JOG OVER POLES.
8. LOPE OVER POLES (LL), LOPE INTO CHUTE AND STOP.
9. BACK THRU "L"
10. WALK OUT "L", WALK OVER POLES.

2018 MAQHA HOLIDAY CIRCUIT

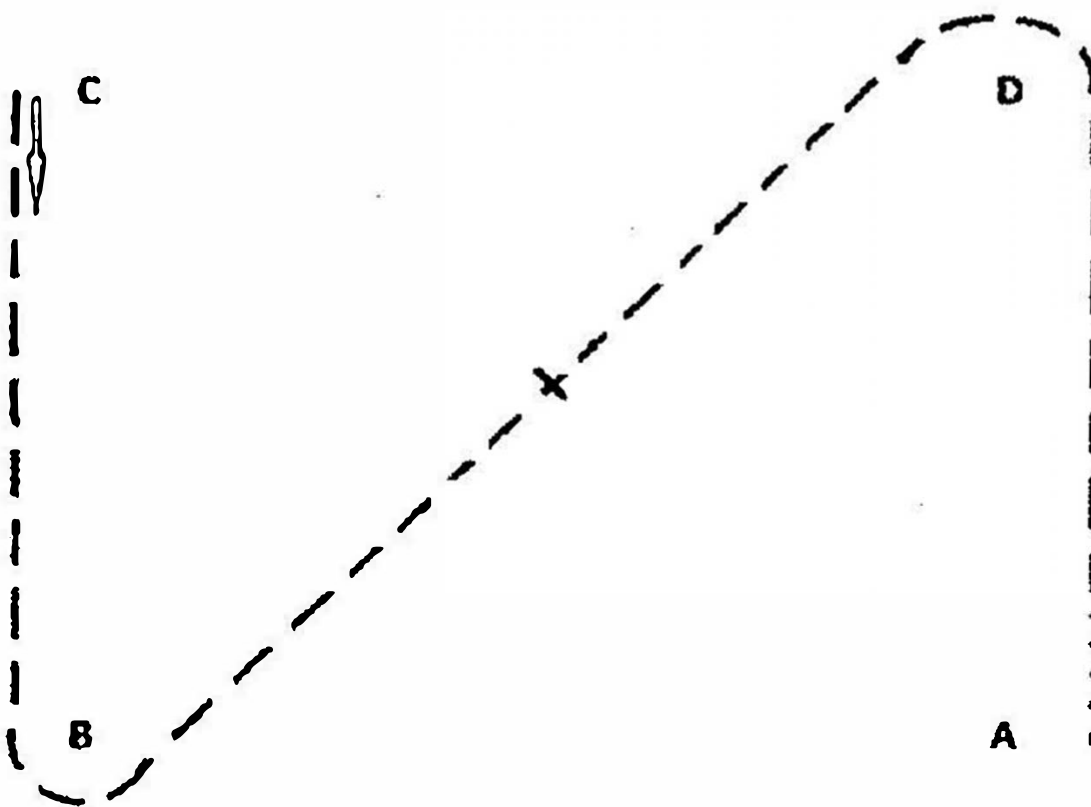
Youth, Select Amateur, Amateur, and Senior Trail



1. GATE LH OPEN RIDE THRU AND CLOSE.
2. JOG OVER POLES.
3. LOPE OVER POLES (RL)
4. JOG OVER POLES.
5. LOPE OVER POLES (RL)
6. CONTINUE LOPING AND LOPE OVER POLES (RL).
7. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
8. JOG THRU SERPENTINE, JOG OVER POLES.
9. LOPE OVER POLES (LL), LOPE INTO CHUTE AND STOP.
10. BACK THRU "L"
11. WALK OUT "L", WALK OVER POLES.

Equitation

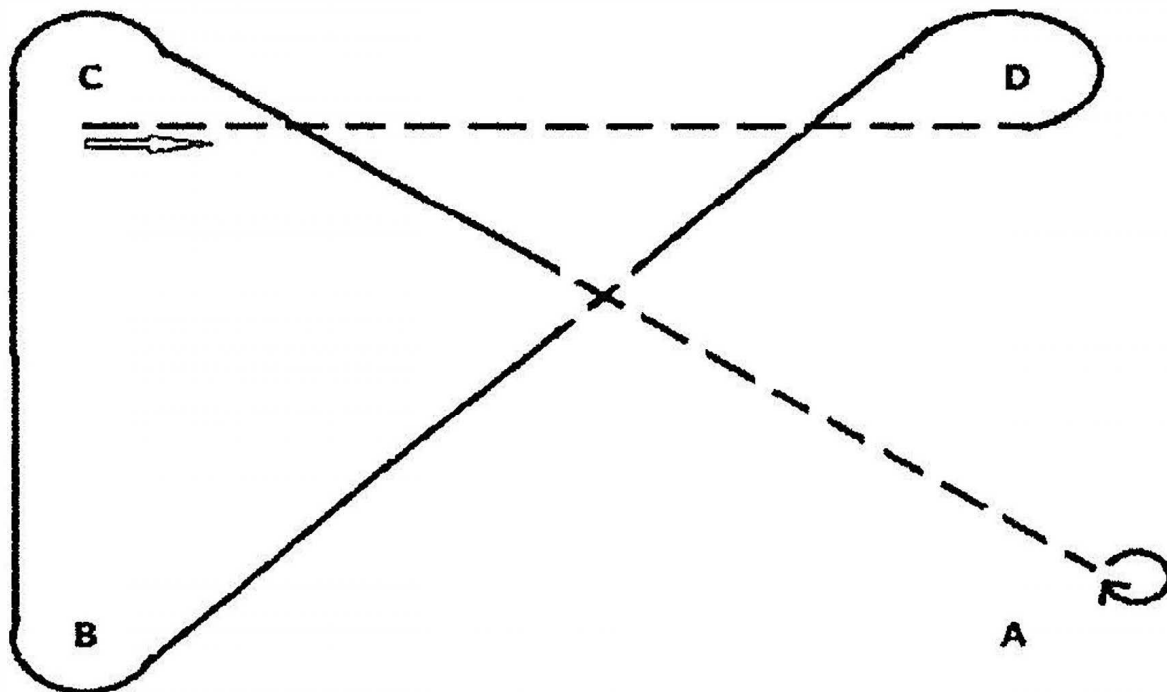
Small Fry and Level 1 Walk Trot



1. Begin at Marker A and walk 1 horse length
2. Start a posting trot on the right diagonal to and around D to the center of the arena and change diagonals
3. Continue around marker B to Marker C
4. Stop and back 1 horse length....exit at a trot

EQUITATION

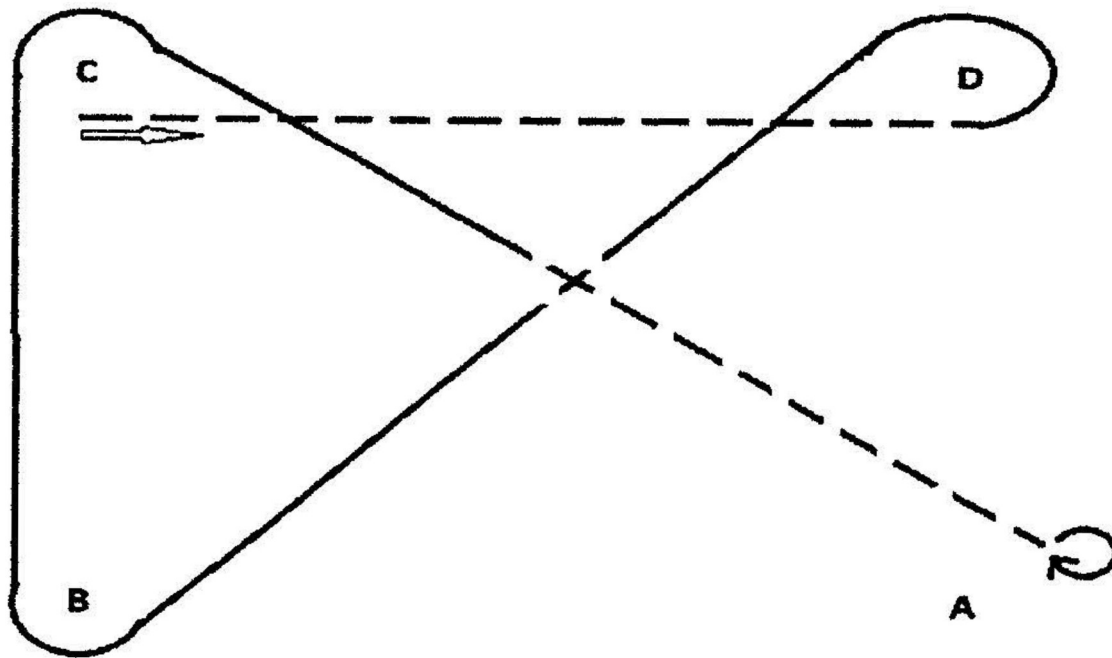
Level 1 Youth and Level 1 Amateur



- 1. Execute a forehand turn to the right**
- 2. Trot on the right diagonal to the center of the pattern**
- 3. Canter on the left lead to C and around B to the center of the pattern**
- 4. Perform a lead change and continue around D**
- 5. Trot on the left diagonal to C**
- 6. Stop, back 1 horse length...exit at a trot**

EQUITATION

Youth, Amateur and Select Amateur



1. Execute a forehand turn to the right
2. Trot on the right diagonal to the center of the pattern
3. Canter on the left lead to C
4. Hand gallop from C to B
5. At B collect the canter and continue to the center of the pattern and change leads
6. Canter around D and trot on the left diagonal to C
7. Stop and back 1 horse length....exit at a trot